Yury Chelnokov Warsaw, Poland 10/01/2022  
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Microsoft, Warsaw, Poland

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Ladies and Gentlemen,

In response to the advertisement published on the Linkedin, I am sending an application for the position of Props artist, based in Bucharest, Romania.

I offer 3 years work experience in IT laboratory based on MIREA (Moscow institute of radio engineering electronics and automation), where I have been responsible for creating sci-fi and stylized props and characters. I also managed industrial projects targeted at educating working staff on factories through VR-simulators.

I would be honored in working in company Ubisoft, one of the most leading companies in gaming industry in the world. I hope my experience would be useful and I can be of great value to the company and bring my expertise to make the beautiful Ubisoft games even better.

I am a big fan of Ubisoft games, especially of Watch Dogs series and second part in particular.

Really excited about this position and ready to relocate to the team.

My professionalism is confirmed by satisfied customers who over the years have evidenced enormous business growth in cooperation with our company under my management. I have extensive knowledge (American MBA 2 year’s program finished in 2004) of marketing, sales and finance and huge experience of e-commerce, sales, teams’ and projects’ management. I also have high expertise in working in international multicultural environment and speak fluent English and upper-intermediate of German.

I have been working in Warsaw since Oct 2019 on basis of 3 years’ permanent Polish work permit issued in July 2020. I have been relocated from Moscow to Warsaw due to EA Russian office closure in 2019.

I am happy to tell you more about my qualifications and competences during the recruitment meeting.

Yours Sincerely,

Yury Chelnokov